PROJECT:

GIANT ROBOT DUCK

BASIC REQUIREMENTS:

- CODE ☐☐☐☐☐☐☐☐
- ELECTRONICS ☐☐☐☐☐☐☐☐
- FABRIC ☐☐☐☐☐☐
- METAL ☐☐☐☐☐☐☐
- PLASTIC ☐☐☐☐☐☐
- WOOD ☐☐☐☐☐

STRETCH GOAL:

- ☐☐
- ☐☐
- ☐☐☐
- ☐☐
- ☐☐☐
- ☐☐

DEADLINE: 80 HOURS

STRETCH GOAL: ROBOT DUCK MERCH

For 3-4 players, stretch goal is optional.
For 5-6 players, it's required.

PROJECT:

TRAVELING TALK SHOW DESK

BASIC REQUIREMENTS:

- CODE ☐☐☐☐☐
- ELECTRONICS ☐☐☐☐☐☐☐
- FABRIC ☐☐☐☐☐☐
- METAL ☐☐☐☐☐☐☐☐
- PLASTIC ☐☐☐☐☐☐
- WOOD ☐☐☐☐☐☐☐☐

STRETCH GOAL:

- ☐
- ☐☐☐
- ☐☐☐
- ☐
- ☐☐
- ☐☐

DEADLINE: 80 HOURS

STRETCH GOAL: SPEAKER SYSTEM

For 3-4 players, stretch goal is optional.
For 5-6 players, it's required.

PROJECT:

SAMUS COSPLAY

BASIC REQUIREMENTS:

- CODE ☐☐☐☐☐☐
- ELECTRONICS ☐☐☐☐☐☐☐
- FABRIC ☐☐☐☐☐☐☐☐
- METAL ☐☐☐☐☐☐
- PLASTIC ☐☐☐☐☐☐☐☐
- WOOD ☐☐☐☐☐

STRETCH GOAL:

- ☐☐☐
- ☐☐☐
- ☐☐
- ☐
- ☐☐
- ☐

DEADLINE: 80 HOURS

STRETCH GOAL: COSPLAY APP

For 3-4 players, stretch goal is optional.
For 5-6 players, it's required.

PROJECT:

JUMP TO CONCLUSIONS MAT

BASIC REQUIREMENTS:

- CODE ☐☐☐☐☐☐☐☐
- ELECTRONICS ☐☐☐☐☐☐☐☐
- FABRIC ☐☐☐☐☐☐
- METAL ☐☐☐☐☐☐☐
- PLASTIC ☐☐☐☐☐☐
- WOOD ☐☐☐☐☐

STRETCH GOAL:

- ☐
- ☐☐
- ☐
- ☐☐☐
- ☐☐☐
- ☐☐

DEADLINE: 80 HOURS

STRETCH GOAL: TPS REPORT SHREDDER

For 3-4 players, stretch goal is optional.
For 5-6 players, it's required.